



Agenda

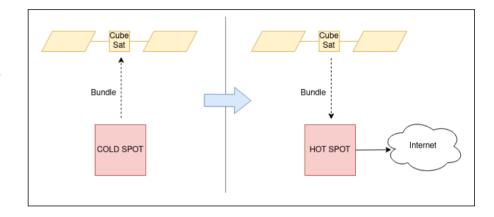
- 1) Overview & Goals of Field-Tests
- 2) Overview of µD3TN
- 3) OPS-SAT Field-Tests
- 4) Conclusion





Overview & Goals of Field-Tests

- Overall goals:
 - Demonstrate "Ring Road" concept leveraging DTN protocols and LEO satellites such as CubeSats for rendering possible low-cost worldwide communication
 - Test version 7 of the Bundle Protocol in space
 - Evaluate own DTN protocol implementation μD3TN within a non-trivial field-test



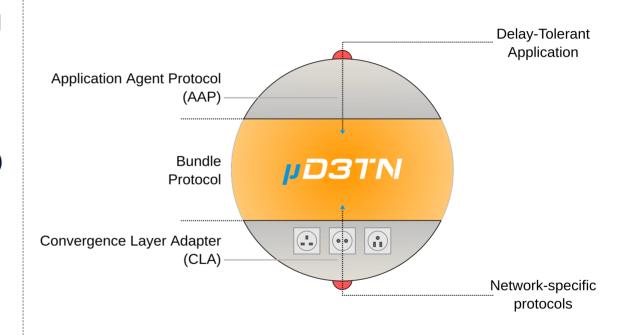
- First field-test has been conducted leveraging ESA's OPS-SAT in December 2020
- Extended testing for was done from 2021-05-21 to 2021-05-24





μD3TN - Overview

- μD3TN is an open-source DTN protocol implementation based on μPCN created in 2014
- First BPv7 implementation that has been created (mentioned under the name µPCN in BPv7 draft specification)
- Modular design offering several convergence layer adapters
- Simple integration of delay-tolerant applications due to Application Agent Protocol

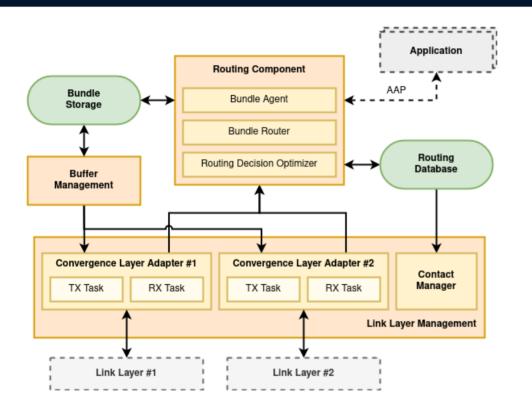


Source code available via: https://gitlab.com/d3tn/ud3tn





System Architecture of µD3TN

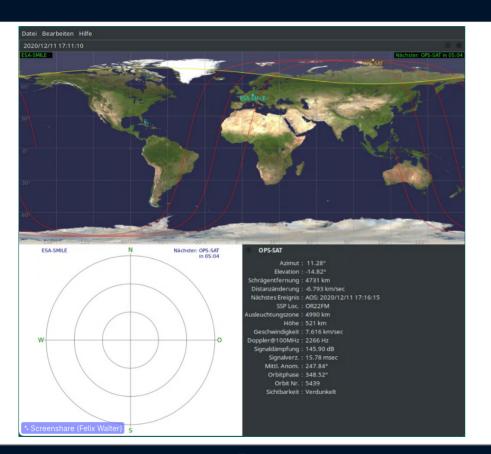


- Modular design has been used which renders adaptation to various application scenarios possible
- Convergence Layer Adapters can be easily added to the system
- Routing, Neighbor Discovery and Buffer Management is provided independently from the underlying link





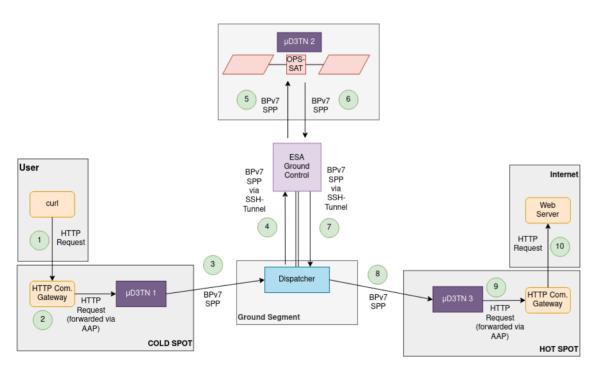
ESA OPS-SAT



- ▶ 3U CubeSat launched in December 2019
- ► Leverages Critical Link MityARM 5CSX with Dual-core 800 MHz ARM Cortex-A9 processors operating Linux
- ► Offers TCP interface to communication subsystem → SPP is transferred via TCP by the on-board μD3TN instance
- ► Access to space segment via ESA SMILE Lab leveraging a reverse SSH port forwarding setup



Scenario 1: Access to Web Server

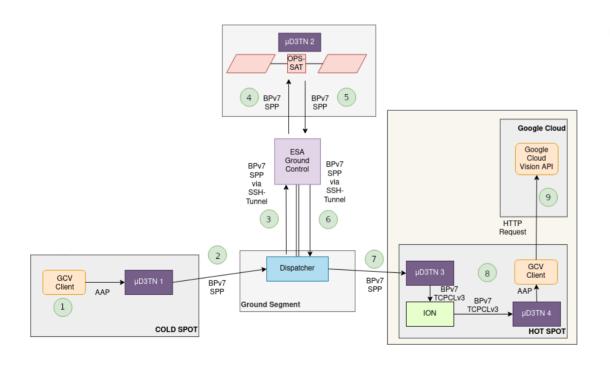


- ► D3TN has prepared an experiment for ESA OPS-SAT demonstrating a low-cost world-wide communication system leveraging LEO satellites ("Ring Road Network")
- ► First test of Bundle Protocol version 7 in space
- ► Experiment leveraged µD3TN on ground as well as on the satellite





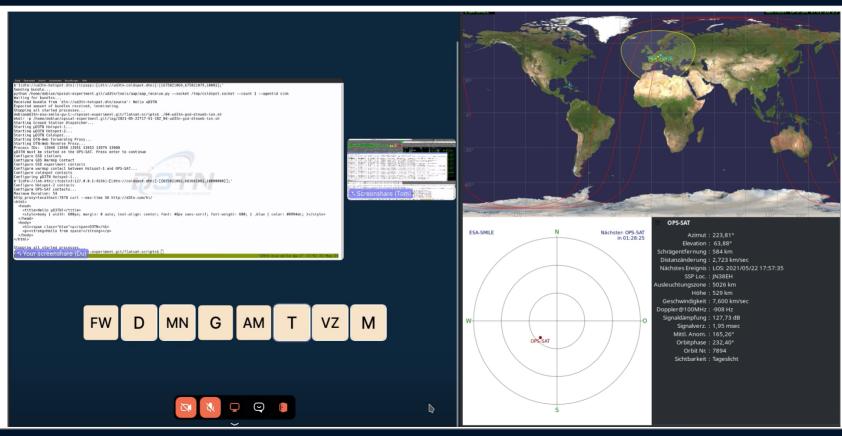
Scenario 2: Interoperability Test & Access to Cloud Service



- Base version shown on the previous slide has been extended to
 - demonstrate compatibility of μD3TN's BPv7 implementation with ION (DTN protocol implementation developed by JPL/NASA)
 - demonstrate access from a Cold Spot to Cloud services



Operations Mode During Passes







Selected Take-Aways

- ► DTN protocols / BPv7 worked without issues. Interoperability between ION and µD3TN has been confirmed.
- ► Especially on the CLA side thorough interopability testing is necessary for satellite DTNs. For example, we had to add transmission rate limiting and additional filtering mechanisms to our CLA for the Space Packet Protocol. All I/O code has to be extremely fault-tolerant as unexpected as well as corrupted/partial data may be received at any time.
- ▶ One-way communication solely based on transmission time is a huge challenge, especially because it 1) needs well-synchronized clocks and 2) assumptions have to be made of when a link is present. We enhanced our setup with a periodic retry based on "ping"-like messages, which improved reliability.





Participants & Supporters

- ► D3TN GmbH: https://www.d3tn.com
- ► SPATIAM CORPORATION: https://www.spatiam.com
- ► From the OPS-SAT team: David Evans, Tom Mladenov and Vladimir Zelenevskiy
- ► Lara Suzuki, Computer scientist and member of IPNSIG
- ► Vint Cerf, Internet Pioneer
- ► Scott C. Burleigh





Thanks for your attention! contact@d3tn.com





